

Level Design Walkthrough

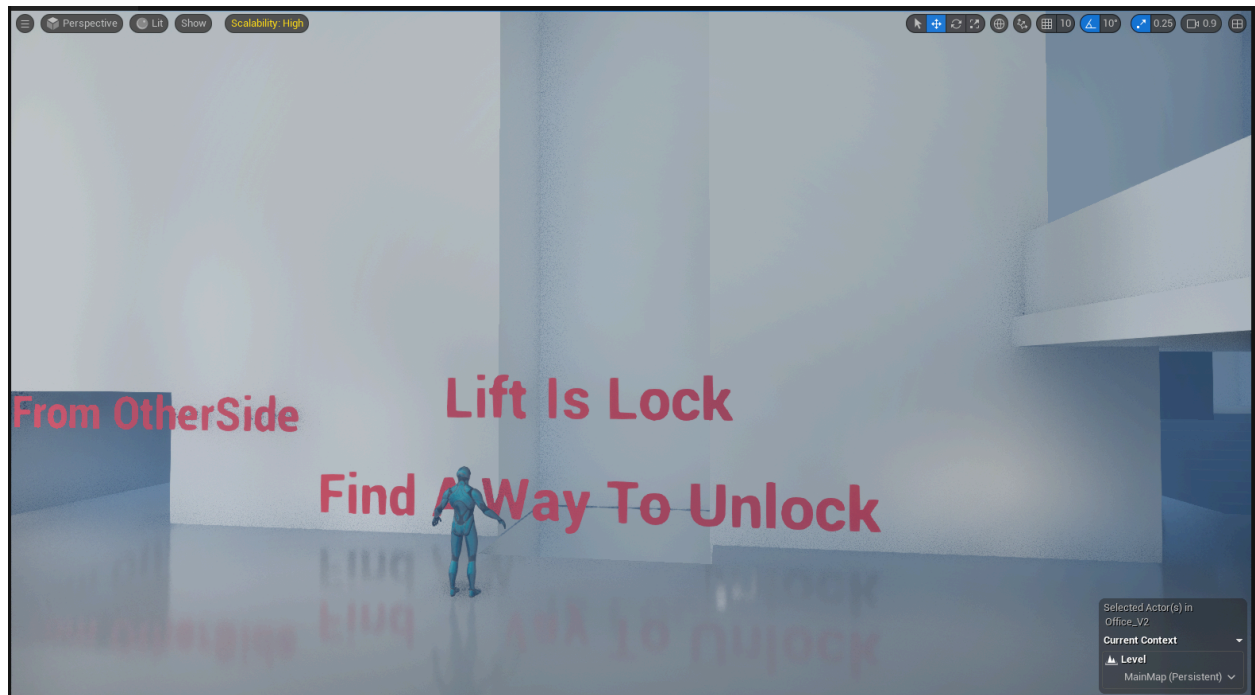
1.The player starts in the streets, surrounded by other office buildings.



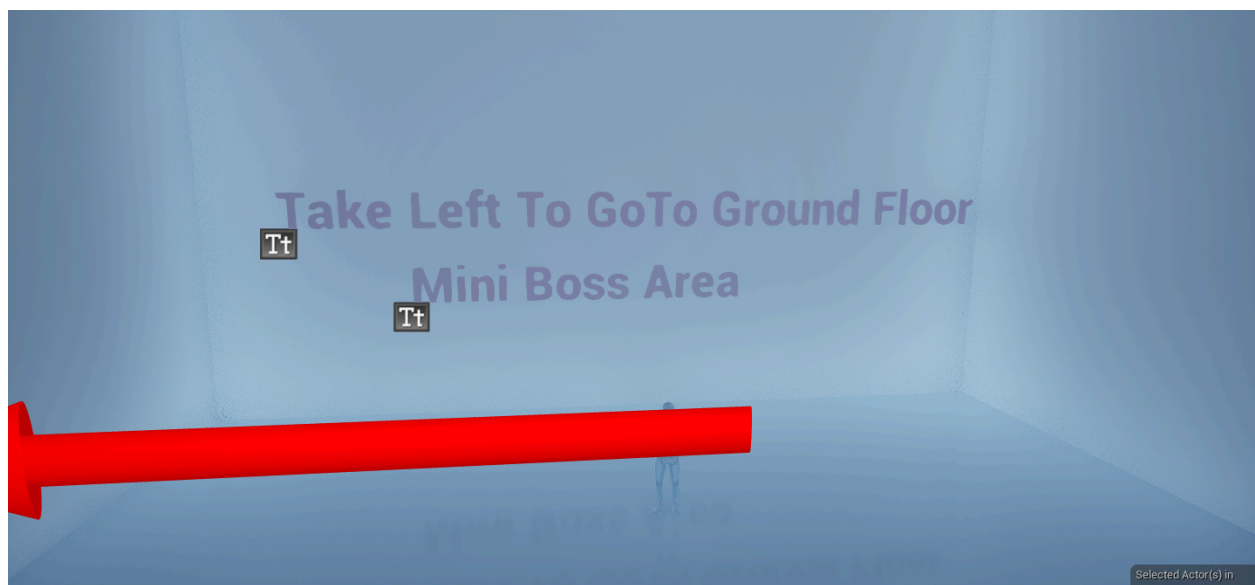
2.They enter an office building where they meet the receptionist.



3. After that, they proceed inside to the first floor where they find a lift leading to the control room. To access the lift, the player must find an office worker with the key card. They can choose to either obtain it peacefully or by force.



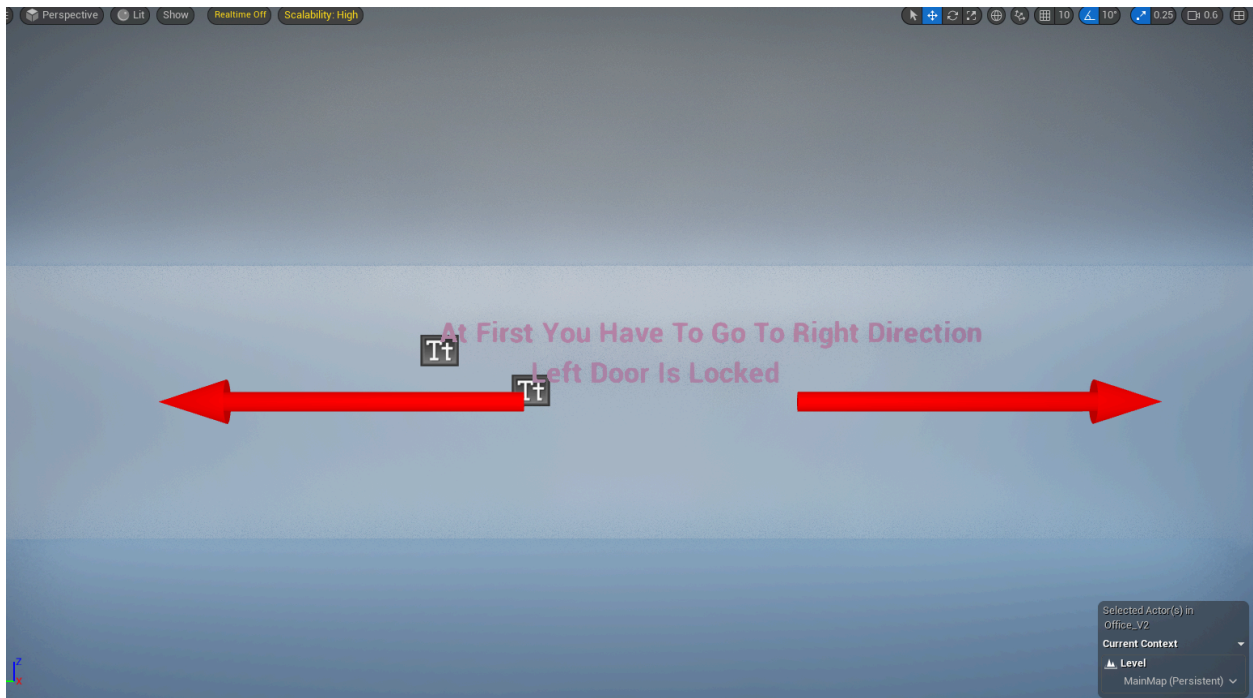
4. After acquiring the key card, they take a shortcut back to the lift and head to the control room.



5. Upon reaching the control room, the player encounters a two-way door. The right door is locked from the other side, so they must go left (locked_door_1).



6. After taking the left turn, they encounter another two-way area. The left area is currently locked, so the player must take a right turn (locked_door_2).



7. From there, the player enters an area where they must defeat all the enemies to progress.



8. After clearing the area, they enter a maze where they must figure out the way to reach the next area.

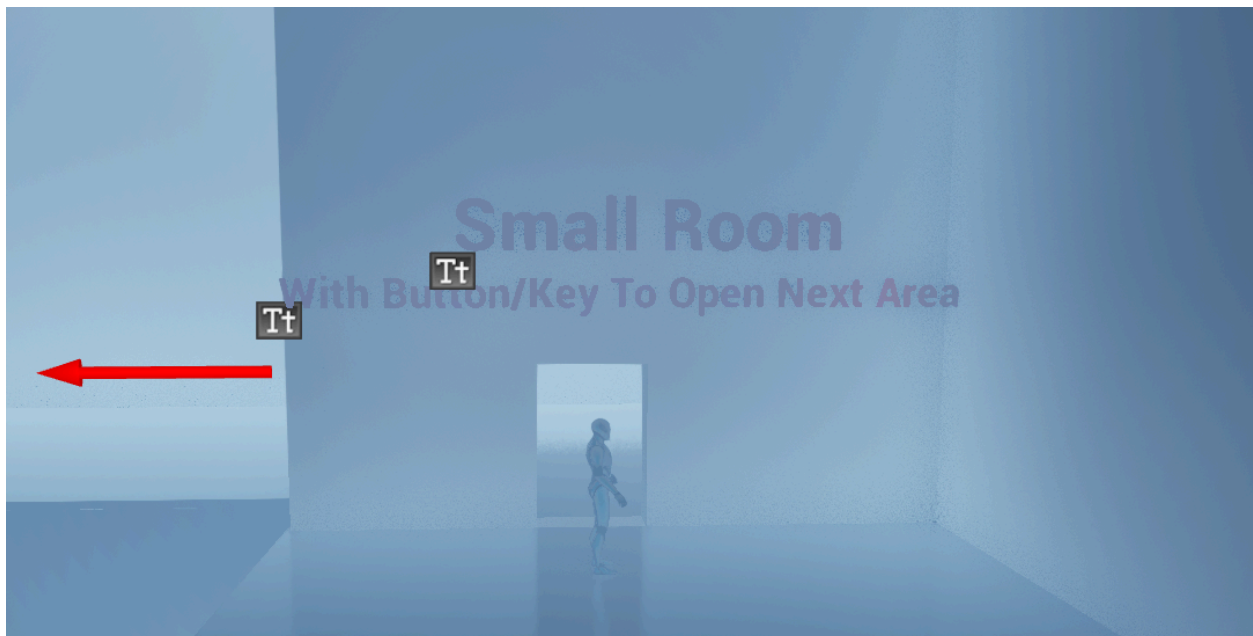


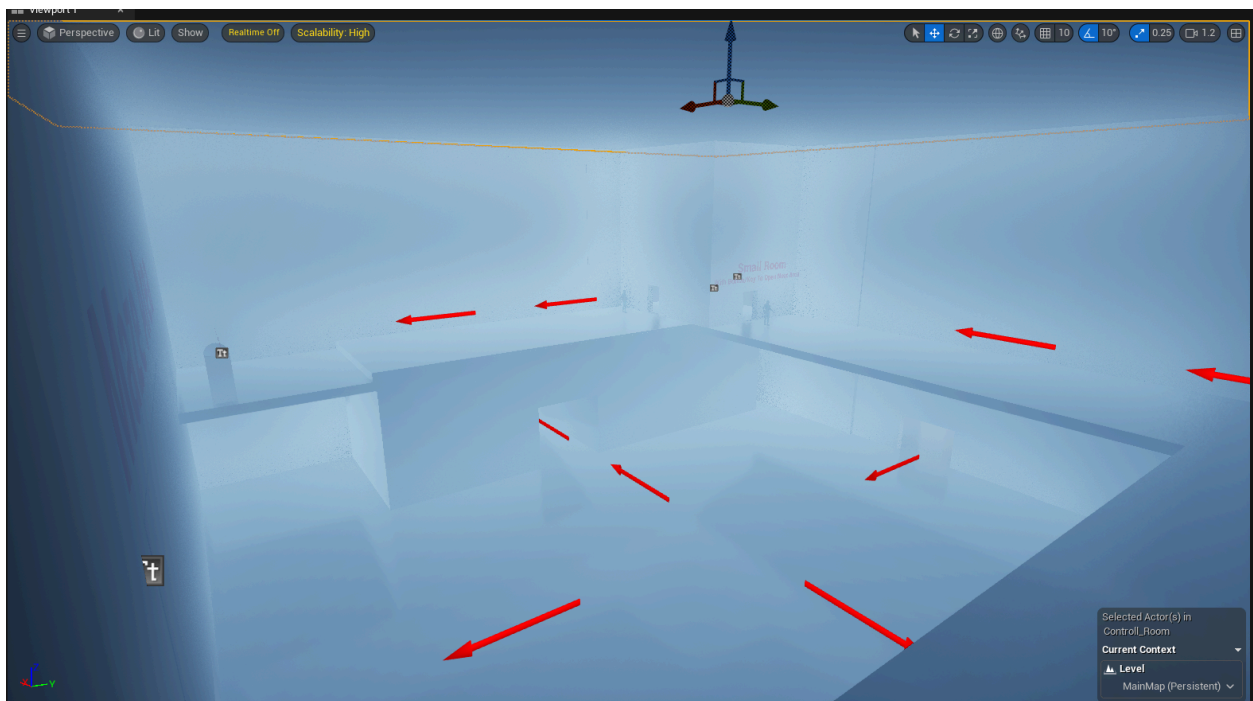
9.If the player decides to go straight and follow the route, they will reach a locked door. To unlock it, they must push a button or acquire the access key to proceed to the next area. (locked door_3).



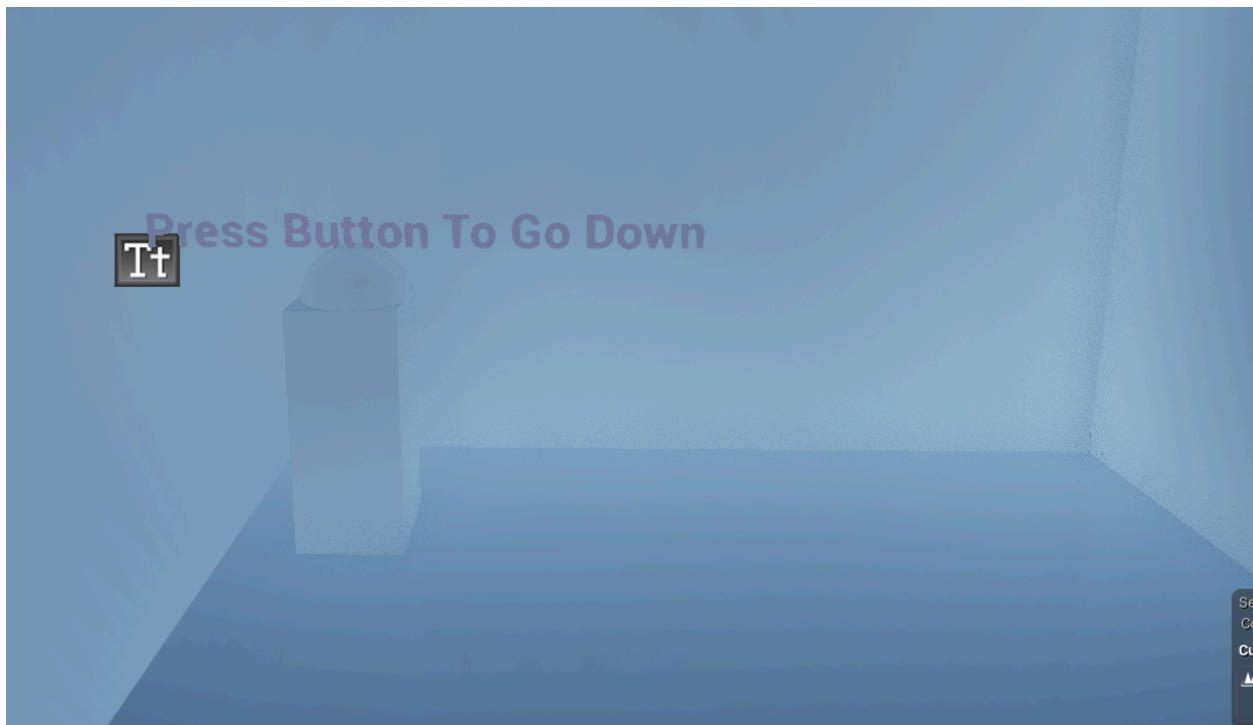
10.If the player decides to go right, they encounter a loop area that reconnects with the straight path chosen earlier.

10.2 If the player decides to go left and follow the path, they end up back on the first floor in a small room where they can press a button or obtain an access card to door point 9 (locked door_3).





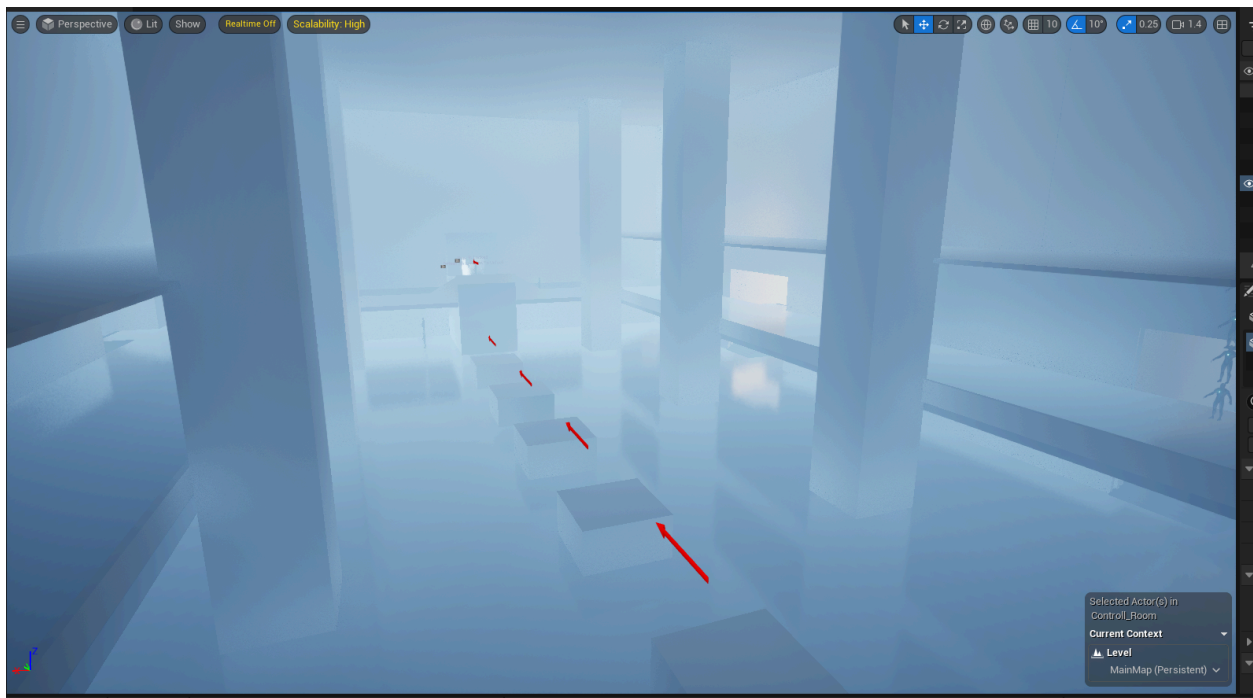
11. Moving forward, they find a small lift that takes them back to the ground floor near the locked door mentioned in point 10.2 (locked_door_3).



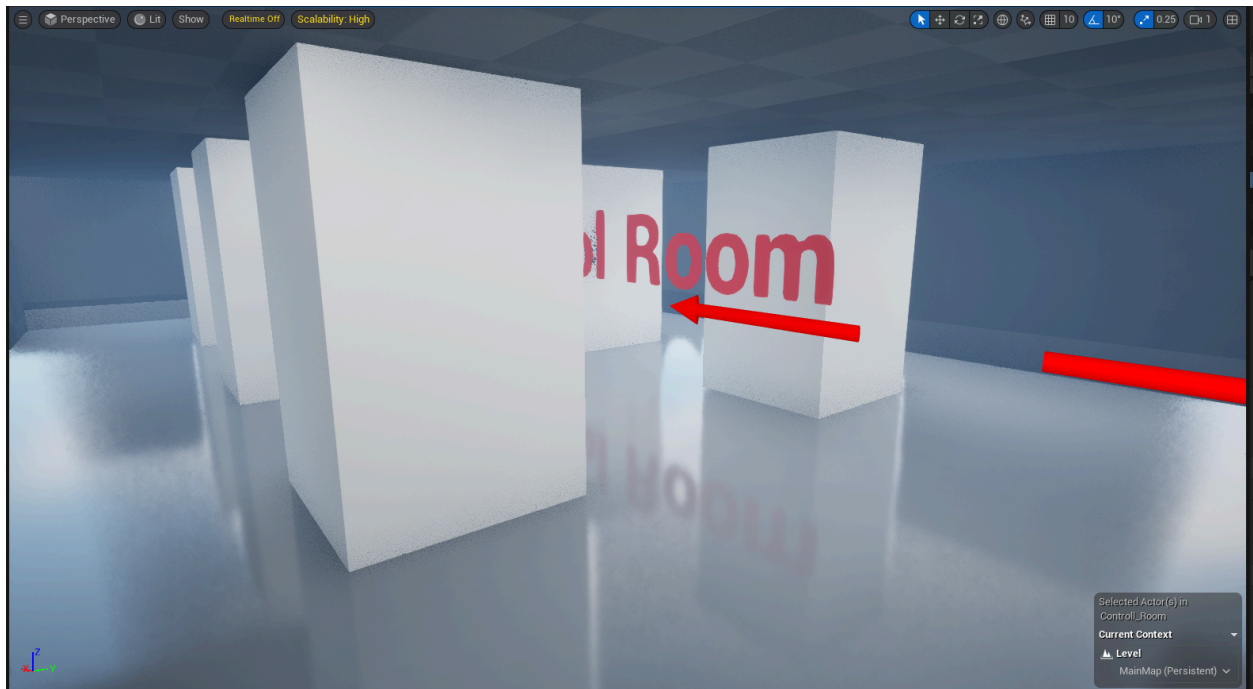
12. After entering this area, the player must defeat all enemies and move forward.



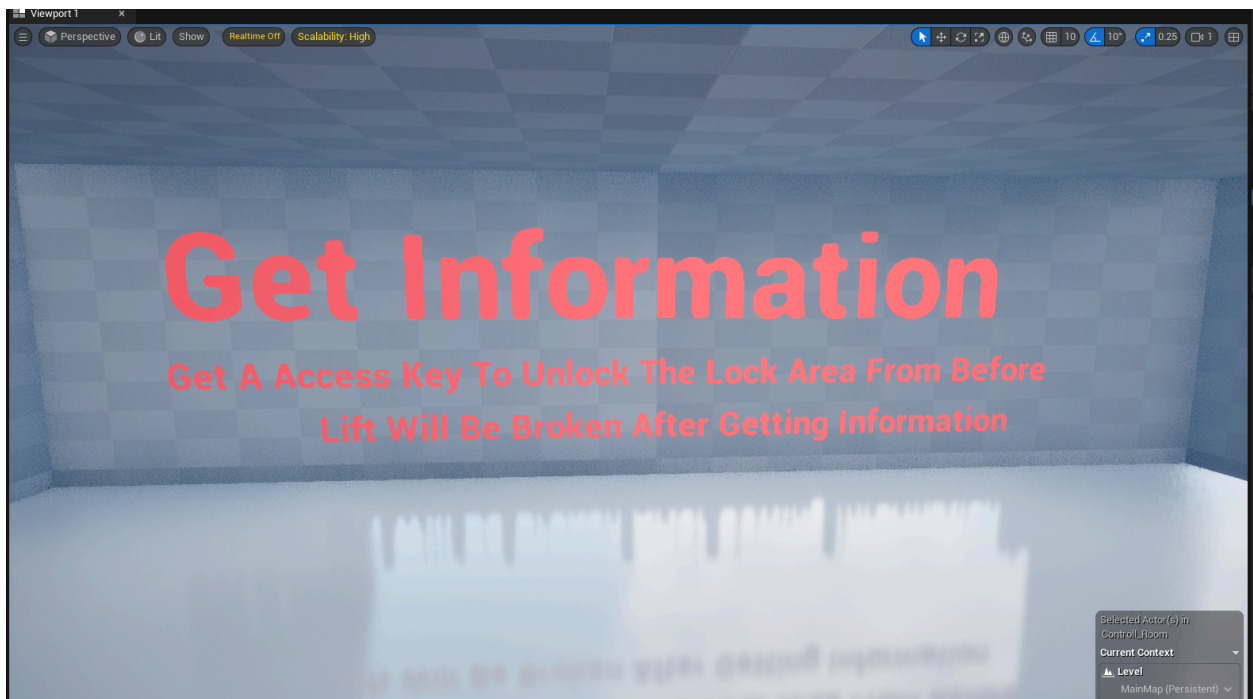
13. The same applies to this area.



14. After this, they enter the control room area.



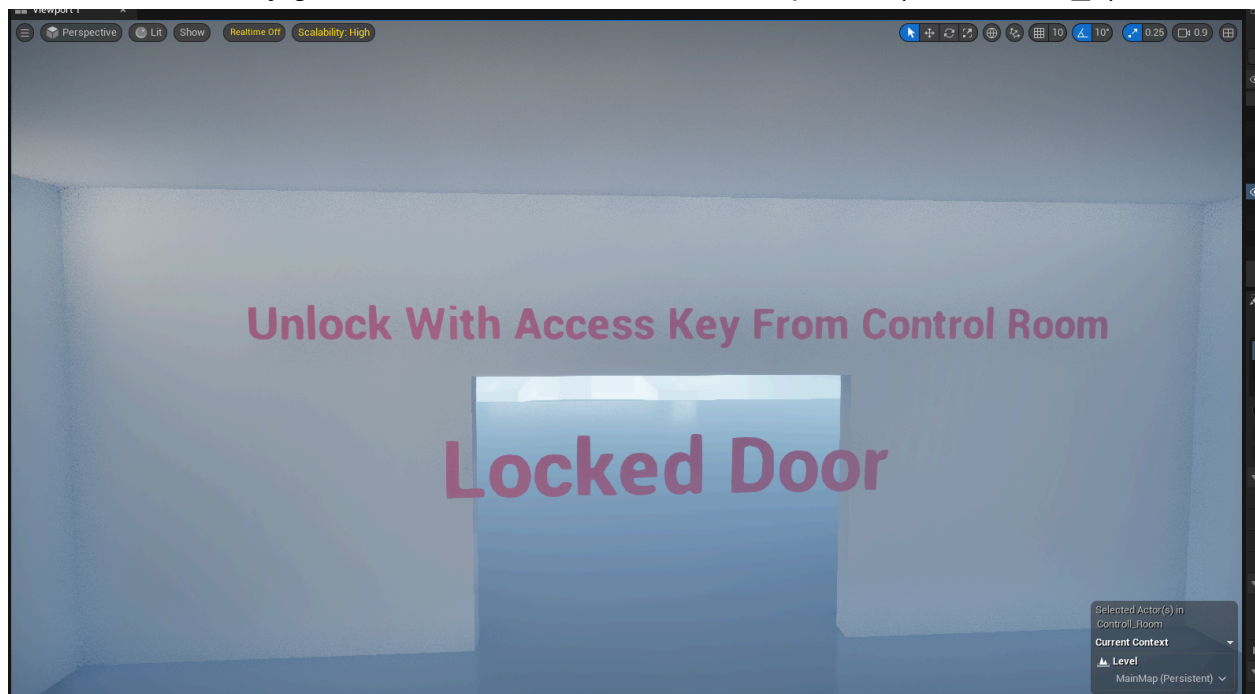
15. Here, they receive information that the main lift they came from is broken, so they need to find a different route and gain access to the locked door mentioned in point 6 (locked_door_2).



16.They find out that the lift is broken, so they need to find a different route.



17.From there, they go to the locked door mentioned in point 6 (locked door_2).



18. In this area, they must defeat all enemies and solve a mini-puzzle.



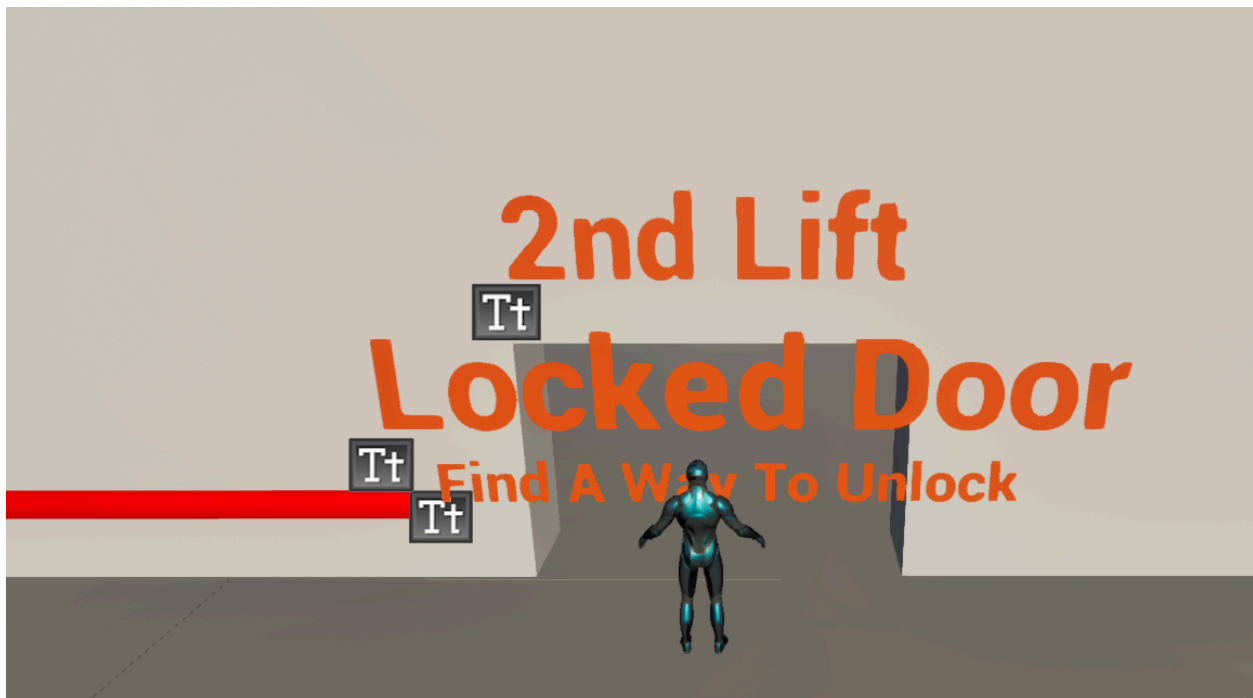
19.If they go to the upper side of the area, they will find a locked door that has the key to unlock it (two locked_doors_4).



20. Their only option is to go to the downside and move ahead, where they take stairs.



21. They find another locked door, which is the lift access door locked and deactivated (locked_door_5).



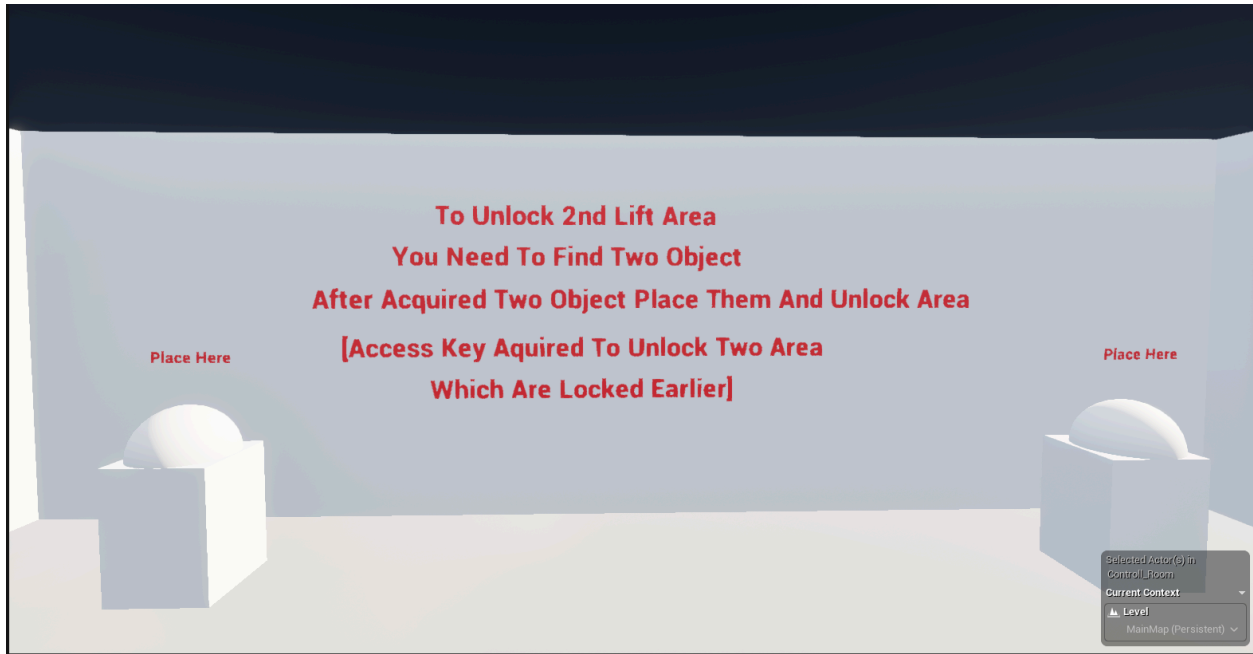
22.They push the button to connect the two upper areas, acting as a bridge between two doors.



23.Moving forward, they reach the lift activation room.



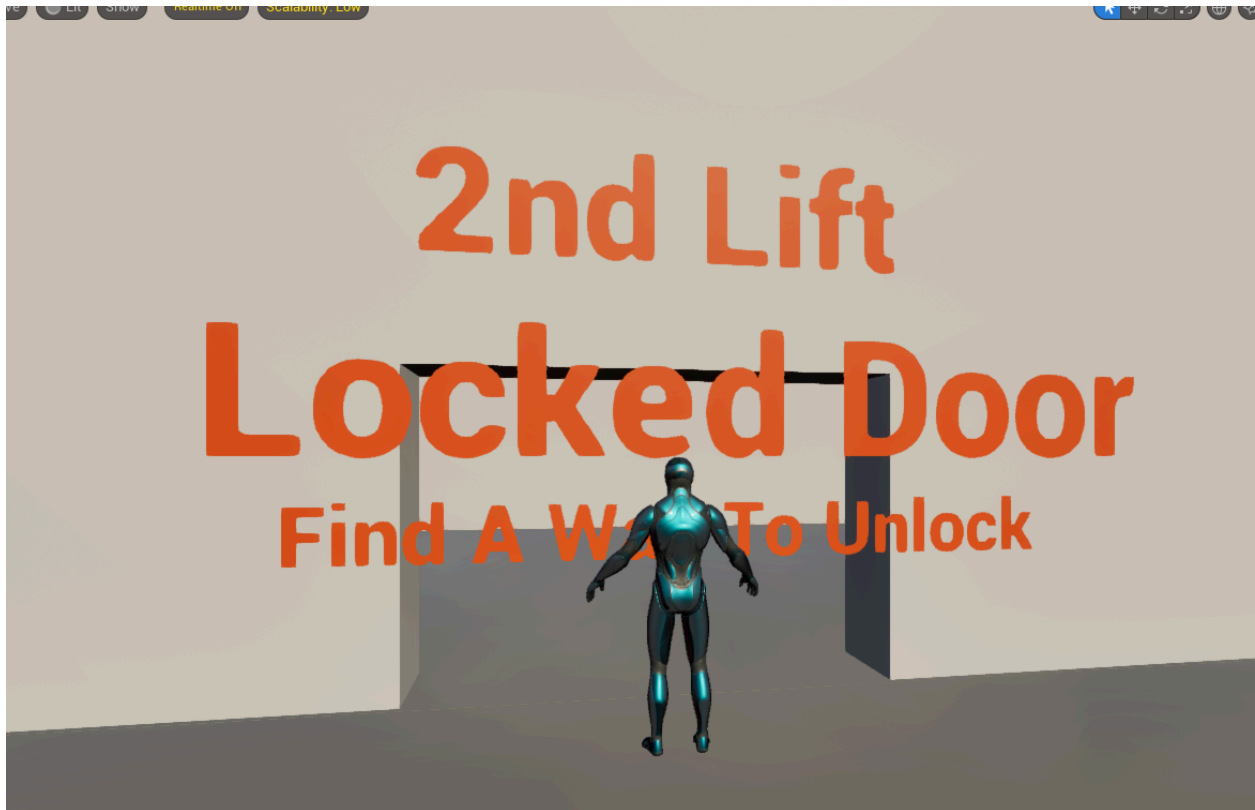
24. From there, they need to find two objects to activate the lift and gain access to the two locked doors mentioned in point 19 (locked_door_4).



25. After getting into both sides of the area, the player collects the two objects and activates the lift by placing them in the lift area.



26. After placing the objects, the lift is activated, and the locked door is unlocked from point 21 (locked_door_5).



27. And they find the lift leading to the second floor.



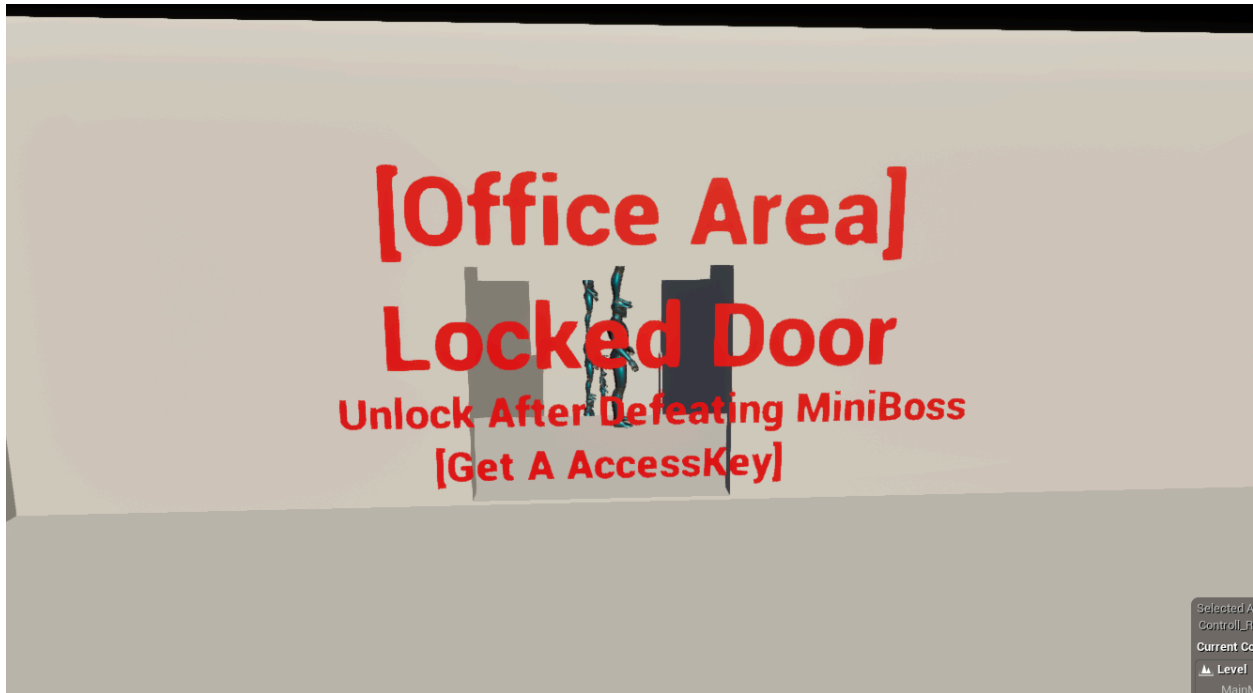
28.They reach the second-floor area, which has two ways.



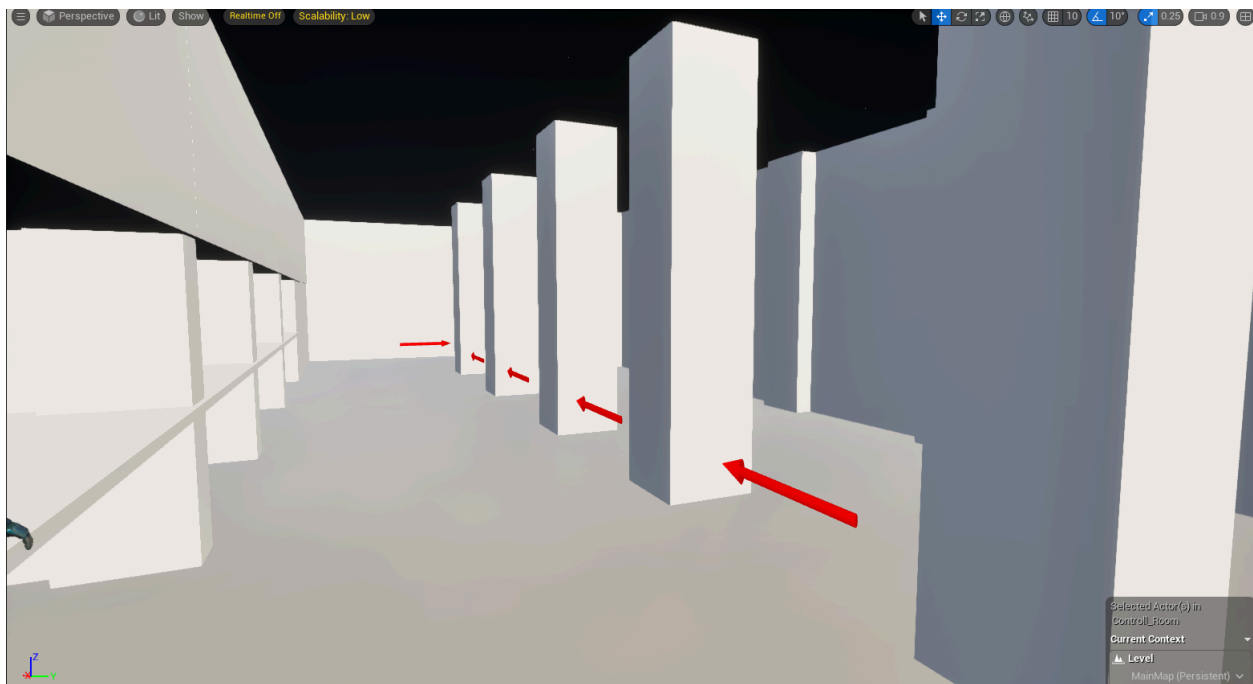
29.If they take a right, they will find a door locked from the other side (locked_door_6).



30. And if they go ahead, they will find another locked door, which they need to progress further to unlock (locked_door_7).



31. So, the player has to go back and take the straight route mentioned in point 28, where they reach this area and finish the enemies to move to the next area.



32.They finish the enemies to move to the next area.



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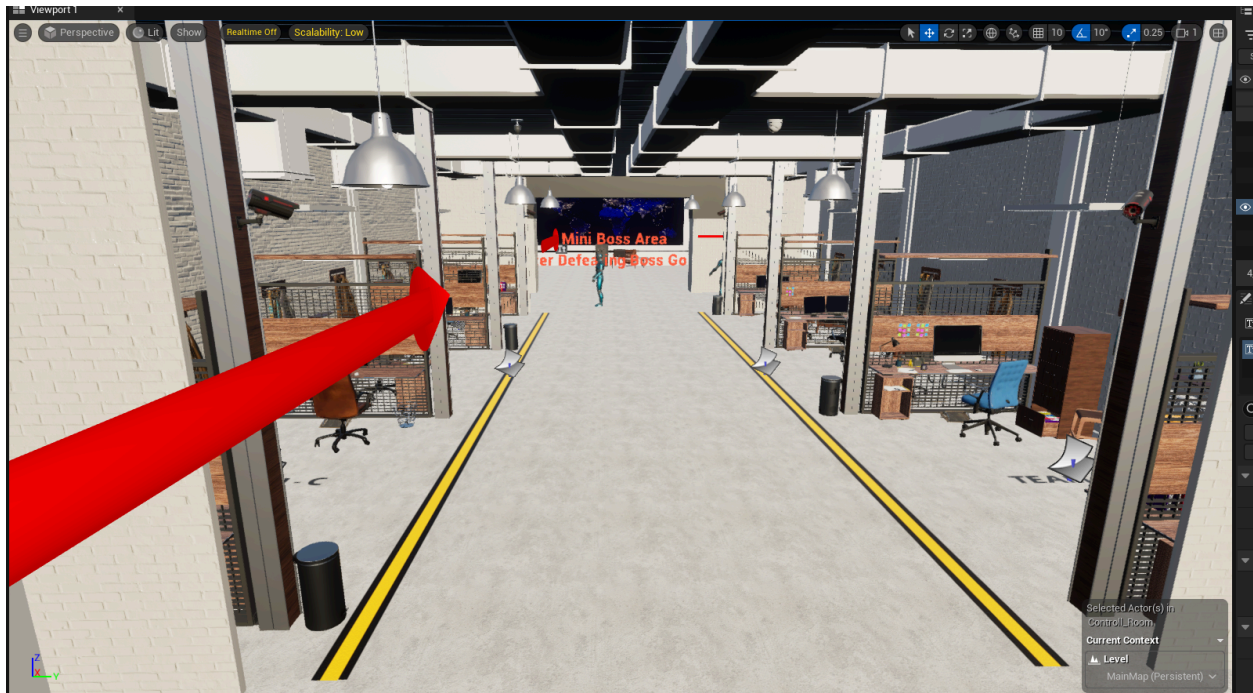
34. In the outside boss office area, they finish the enemies to move to the next area.



35. The boss office is locked, so the player has to finish the enemies to move forward.



36. In the office area, they fight a miniboss, and after defeating it, they get the key to the locked door mentioned in point 30 (locked_door_7).



37. After defeating it, they take the right way, which connects the office with the locked door mentioned in point 29 (locked_door_6).



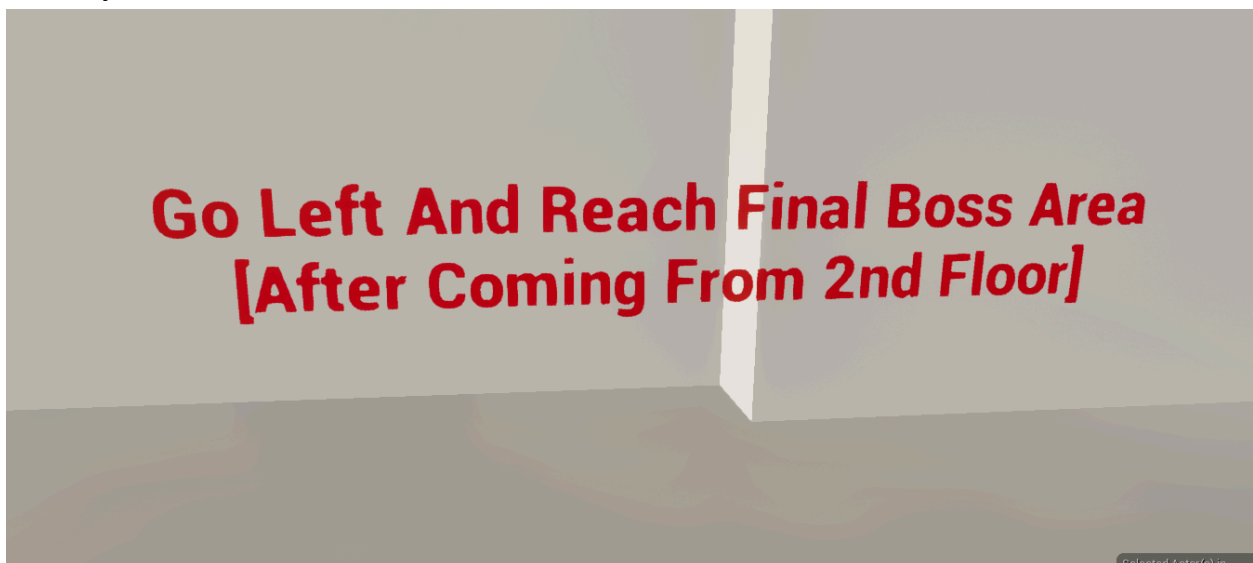
38.Go Right



39. Now from here, they take stairs and go down to the first floor.



40. They reach the first-floor locked door beside the office worker area



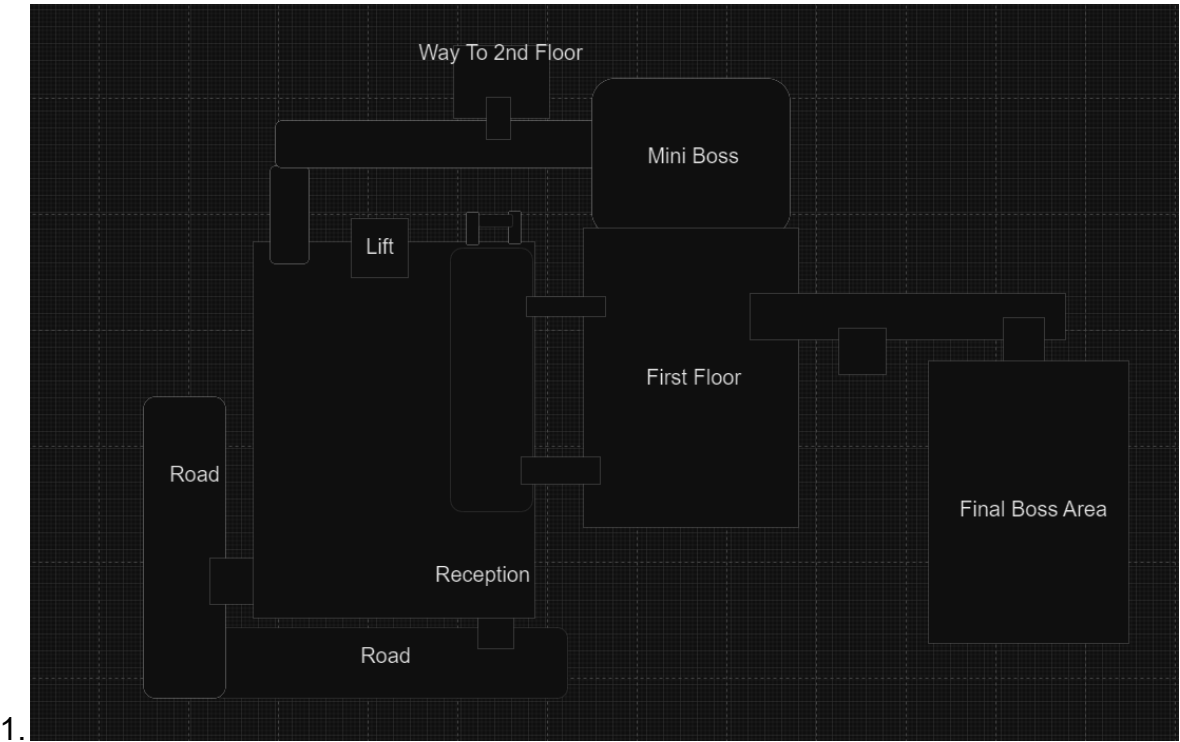
40. From there, they can go to the area where the right-side door was locked when they first arrived at the first floor.



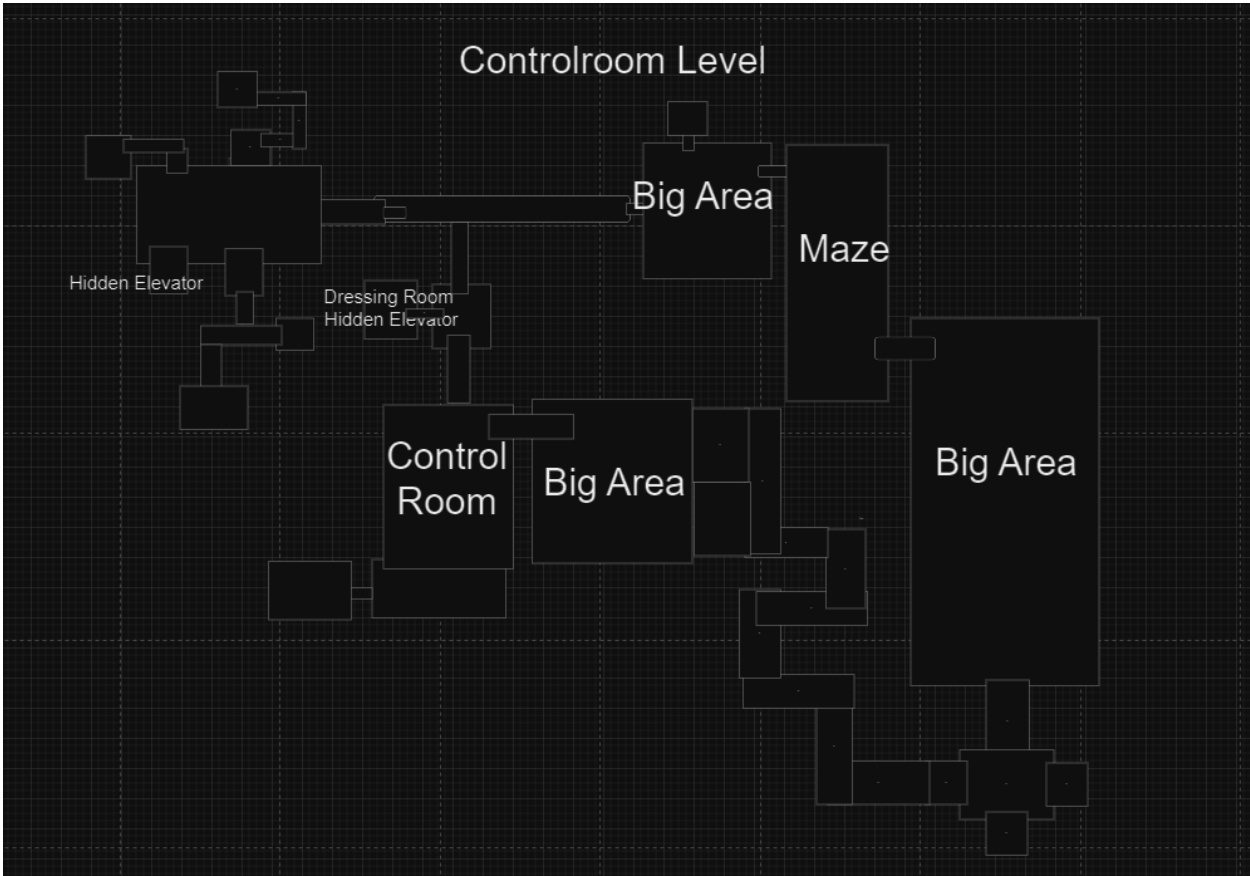
41. From there, they can reach the final boss and defeat him.

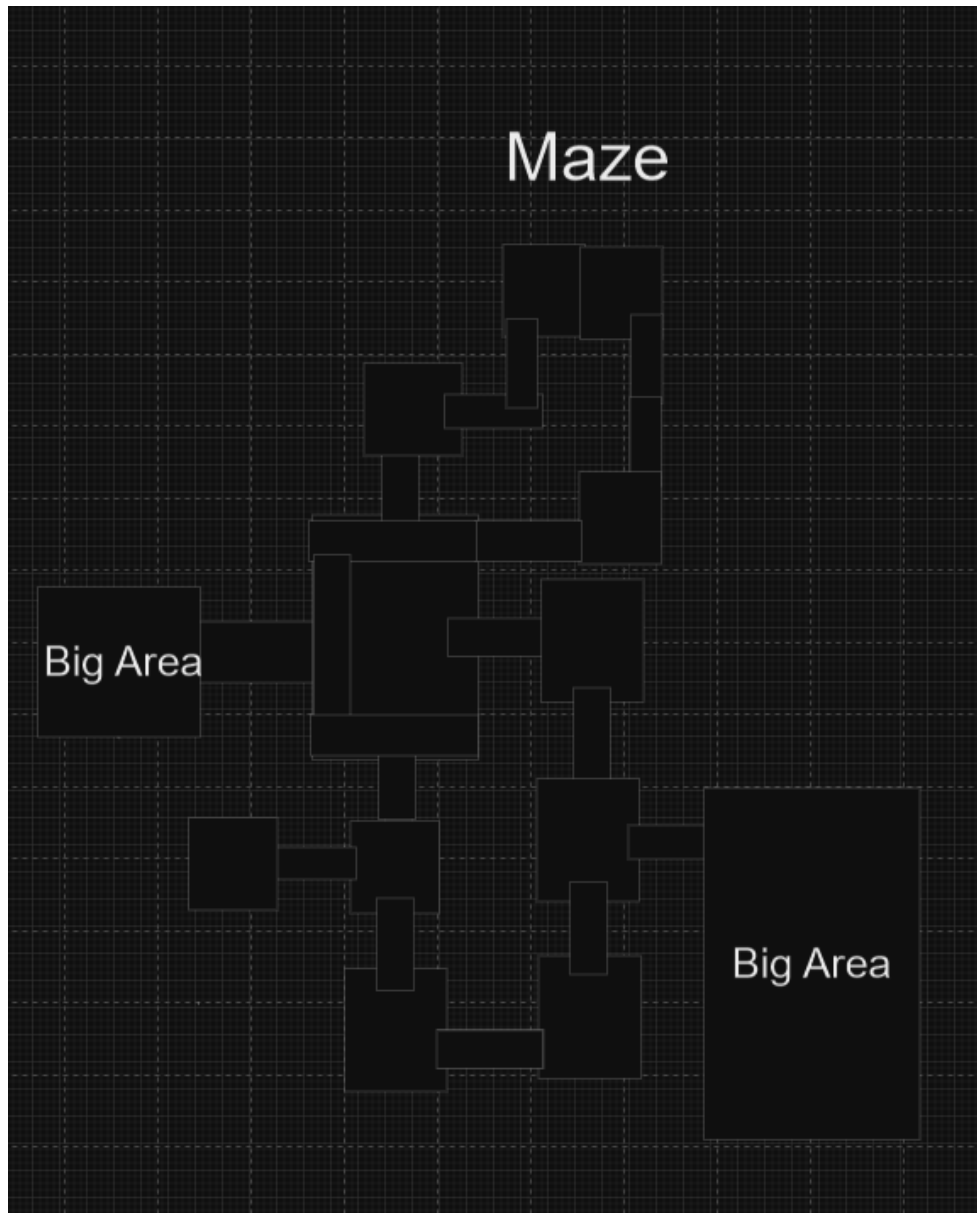


Blueprints



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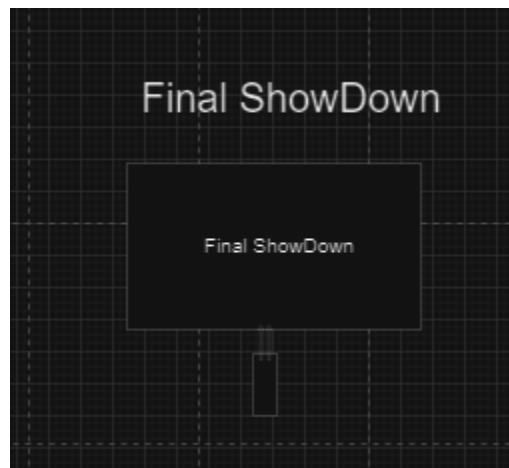




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Only Description:

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- 3.After that, they proceed inside to the first floor where they find a lift leading to the control room. To access the lift, the player must find an office worker with the key card. They can choose to either obtain it peacefully or by force.
- 4.After acquiring the key card, they take a shortcut back to the lift and head to the control room.
- 5.Upon reaching the control room, the player encounters a two-way door. The right door is locked from the other side, so they must go left (locked door_1).
- 6.After taking the left turn, they encounter another two-way area. The left area is currently locked, so the player must take a right turn (locked door_2).
- 7.From there, the player enters an area where they must defeat all the enemies to progress.
- 8.After clearing the area, they enter a maze where they must figure out the way to reach the next area.
- 9.If the player decides to go straight and follow the route, they will reach a locked door. To unlock it, they must push a button or acquire the access key to proceed to the next area.
- 10.If the player decides to go right, they encounter a loop area that reconnects with the straight path chosen earlier.
- 10.2 If the player decides to go left and follow the path, they end up back on the first floor in a small room where they can press a button or obtain an access card (locked door_3).
- 11.Moving forward, they find a small lift that takes them back to the ground floor near the locked door mentioned in point 10.2 (locked door_3).
- 12.After entering this area, the player must defeat all enemies and move forward.

13.The same applies to this area.

14.After this, they enter the control room area.

15.Here, they receive information that the main lift they came from is broken, so they need to find a different route and gain access to the locked door mentioned in point 6 (locked_door_2).

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18.In this area, they must defeat all enemies and solve a mini-puzzle.

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37.After defeating it, they take the right way, which connects the office with the locked door mentioned in point 29 (locked_door_6).

38.Now from here, they take stairs and go down to the first floor.

39.They reach the first-floor locked door beside the office worker area mentioned in point 3.

40.From there, they can go to the area where the right-side door was locked when they first arrived at the first floor.

41.From there, they can reach the final boss and defeat him.

Video Link:

<https://drive.google.com/drive/folders/12i4W5BuRWkrNbhPMTWeSz0qz47Dr7Flj?usp=sharing>

Level Design By
Parth Gamit